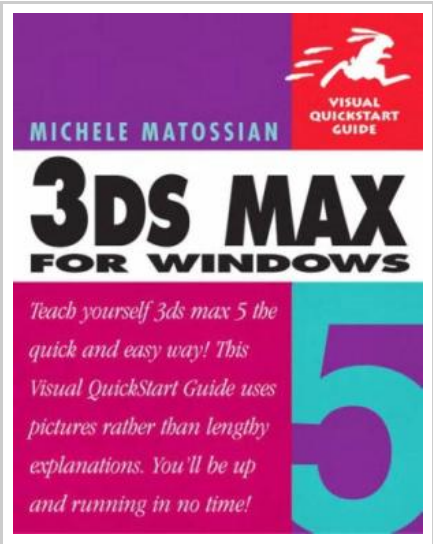

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3DS Max 5 for Windows (Visual QuickStart Guides) [Taschenbuch] by Matossian, .

By Michele; Matossian

Amsterdam Addison-Wesley Longman, 2003. Taschenbuch. Book Condition: Neu. Gebraucht - Wie neu Unbenutzt. Schnelle Lieferung, Kartonverpackung. Abzugsfähige Rechnung. Bei Mehrfachbestellung werden die Versandkosten anteilig erstattet. - With 3ds max 5 ($3,495 SRP, $795 upgrade), illustrators, animators, game designers, and special effects designers can create and animate dazzling, highly realistic 3-D graphics such as those seen in summer blockbusters like Minority Report and Spider-Man. The software's complex interface and powerful technology can be intimidating to newcomers, but the 3ds max 5 for Windows: Visual QuickStart Guide breaks the process down into manageable tasks to remove the fear factor. The amply illustrated, task-based format also makes the book an invaluable reference for experienced users upgrading to the new version. This is an efficient but authoritative guide, fully updated by master teacher and illustrator Michele Matossian. After a thorough introduction to the program's interface, navigation, and display tools, Matossian gets to the real heart of this QuickStart Guide: modeling and transforming objects, surface mapping, 3-D rendering and animations. She covers all of the program's new features, including enhanced character animation, the Active Shade interactive renderer, improved UV mapping tools, advanced lighting and shadows, and more, and presents them in the straightforward, well-paced style...

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